



Call for RE Interactive Suggestions

RE Interactive is new for RE'13. We have listened to our stakeholders and, building upon the results of the RE4RE launch in Trento and the workshops in Chicago, *RE Interactive* will promote interaction between the RE conference series stakeholders. Whether you are a practitioner, a researcher (or both), whether you are fresh blood or an old-timer, you will be encouraged to get out there and mix it up with everyone else — during workshops, paper sessions, coffee breaks, and all the time.

RE Interactive will feature numerous activities and tools to help you meet the right people, exchange ideas, find synergies, spot opportunities for collaboration, and get the best out of being at RE'13. We will take a proactive approach – we will not wait to stumble upon something or wait until we hear that someone is really digging that new result. We will use a combination of behind the scenes work with members of the organizing committee to create planned events and experiences for you, along with creative improvisation in real-time at the conference. *RE Interactive* will take your RE conference experience to the next level!

The *RE Interactive* initiative will be under development in the many months leading up to RE'13, and could include such things as:

- Coffee break pitch sessions
- Dedicated online social network
- Training programs for how to make a better paper presentation, tips for increasing participant interaction in workshops and tutorials, posters and demos
- Instant business card sessions
- Birds of a feather sessions
- Spaces and places for community collaboration
- And much more...

Please check this page regularly as we will update it as the *RE Interactive* initiative becomes clearer.

Suggestions?

If you have any suggestions for *RE Interactive*, consider surfing the RE4RE website (<http://re4re.cetic.be/>). You will discover how it all began, what others have suggested up until now, and you can contribute *your* requirements for the RE conference. Go on! Share some ideas for enhancing RE, all in a participative way.

Creating a login on the RE4RE website (<http://re4re.cetic.be/>) will only take you a few minutes, and it will let you track your contributions, follow what people comment on your suggestions, and so on. If you just want to 'shout' an idea, you can

use the login “guest”, password “guest”. If this is still a barrier to sharing your ideas, simply send an e-mail direct to the RE’13 Interaction Chairs, **David Callele** (callele@cs.usask.ca) and **Martin Mahaux** (martin.mahaux@fundp.ac.be).

Main Contributors to RE4RE (to date)

Alistair Mavin (Mav), Birgit Penzenstadler, Christophe Ponsard, Daniela Damian, David Callele, Eero Uusitalo, Hilde Vons, James Hulgán, Jan Willem Knop, Levy Siqueira, Martin Mahaux, Neil Ernst, Oliver Creighton, Olly Gotel, Rose Anish, Sabine Teufl, Thorsten Merten.

Interaction Chairs

Martin and David are in charge for *RE Interactive* at RE’13. They will both be in Chicago for RE’12 and will be delighted to hear what you think and exchange ideas. They will be open to suggestions for *RE Interactive* right up until RE’13, but don’t hesitate – do it now!



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Martin Mahaux (martin.mahaux@fundp.ac.be)